



CITY AND BOROUGH OF SITKA

A COAST GUARD CITY

PARKS AND RECREATION

100 Lincoln Street | Sitka, Alaska 99835

www.cityofsitka.com

recreation@cityofsitka.org

907-747-4031

ADULT BASKETBALL LEAGUE RULES & REGS

I. REGISTRATION:

A. Age Guidelines:

1. All participants must be 16 or older or approved by the League Director. Anyone under 18 must have a parent waiver PRIOR to 1st game. Master's League is age 45 and older.

B. Team Registration and Roster:

1. Team Fees must be paid by the fee deadline. Once the schedule has been built, no additional teams can be added for the season. The team fee is \$500. Each team roster may have up to 12 players. New players may be added to the roster at any time. Team rosters are due by the 1st game.

C. Players:

1. Everyone who plays in the league must sign a waiver and release of liability. Player fees are \$80 and are due *prior* to the player's 2nd game played. Teams that play with unpaid players will result in an automatic forfeit. No player shall be allowed to play on more than one team per division. Players may play in multiple divisions, however, must pay the player fee for EACH division. Players must have played in a minimum of three regular season games to qualify for tournament.

D. Divisions:

1. Divisions will be classified as Upper, Recreational, Master's 45+ and Women's. The League Director has the final say in division classifications. Women may also play in the Recreational division in combination with the men. If a Master's team wants a player under the age of 45, the opposing teams must agree. Final decision will come from the league director.

II. RESCHEDULES & FORFEITS:

- A. Teams will be allowed one rescheduled game during the regular season. League Director must be given 24 hours' notice to reschedule, otherwise it will be considered a forfeit. Email andrew.roseman@cityofsitka.org
- B. FORFEITS:
 - 1. If a team does not have at least four eligible players on the court ready to play within five minutes after scheduled game time.
 - 2. If any rule is willfully violated after fair warning from the official.
 - 3. If a team plays with an ineligible player.

III. GAME REGULATIONS:

A. GAME LENGTH

- 1. Games will consist of two 20-minute halves with a running clock with the following exceptions:
 - a) Each team will be allowed three 60-second timeouts per game.
 - b) Half time will be five minutes.
 - c) During the last two minutes of the second half, the clock will stop for all infractions, unless a team is trailing by 15 or more points.
 - d) Overtime will last four minutes and is stopped clock.

B. FOULS

- 1. After five personal fouls, players will be ejected from the game.
- 2. Seven team fouls will create a bonus free throw(s) opportunity.
- 3. Technical fouls will result in two free-throws and the ball back. Two technical fouls from a player will result in suspension for the next game. Multiple technical fouls throughout the season may result in indefinite suspension from the league.
- 4. If a player is ejected from the game, they will be suspended from all league play until the league director makes the final decision for future participation.

C. LINE UP

- 1. A written, legible line up must be turned into the score table five minutes prior to game time.

D. UNIFORMS

- 1. Teams are responsible for their own uniforms/jerseys. All players MUST be in the same color shirt or jersey.

E. OVERTIME

- 1. Overtime will last four minutes and is stopped clock.

IV. FACILITY USERS

- A. SPECTATORS
 - 1. Spectators are welcome in the gymnasium areas free of charge.
 - 2. Spectators must be respectful, remove garbage. Unsportsmanlike behavior with result in removal from the facility.
 - 3. ZERO tolerance for drugs, tobacco, or alcohol use on the premises. If a spectator is visibly impaired, they will be asked to leave.
 - B. PLAYERS
 - 1. Players have access to the gymnasium on scheduled game days.
 - 2. Players will help uphold cleanliness of the facility and its equipment.
 - 3. ZERO tolerance for drugs, tobacco, or alcohol use on the premises. Players that are visibly impaired will be asked to leave.
- V. OFFICIATING
- A. Each game will be assigned 2 referees and one scorekeeper. Due to ref availability, only one referee may be officiating.
 - B. All officials' calls are final.
 - C. Only the team captain may respectfully confer with an official.
 - D. ZERO tolerance for any violent acts occurring during any game. Extreme profanity or violence toward an official, scorekeeper, staff, player, or spectator will result in an automatic one-year suspension.
- VI. TOURNAMENT
- A. Double Elimination Tournament
 - B. Two 20-minute halves with clock stopping in the final two minutes each half.
 - C. Eligible players must play 3 regular season games.
 - D. Same rules as regular season apply